

Bowfell Class Curriculum Map 2019-20

	<u>English</u>	<u>Maths</u>	<u>Science</u>	<u>Humanities</u>	<u>Art + DT</u>	<u>Music</u>	<u>PE</u>	<u>RE/PSHE</u>	<u>Computing</u>
Autumn Term	Learning to story map - Dear Zoo Writing our own stories based on Dear Zoo - Y1 Animal poems to learn by heart Owl babies - re-writing our own version - Y1 Story mapping Non-fiction writing about owls - Y1	Number: Place Value within 10. Addition & Subtraction within 10. Number and place value within 20. Geometry: Shape	Animals including humans - Identifying and naming a range of common animals Identifying herbivores, carnivores and omnivores Describing and comparing the structure of common animals Identifying different parts of the human body and which is associated with each sense. Making simple maps including using a key	History - Events beyond living memory commemorated through festivals /anniversaries - Remembrance Day Bonfire Night Geography - Aerial photographs - Recognising landmarks Human and physical features	DT - Cooking & Nutrition - Understanding where food comes from Using basic principles of a healthy diet to prepare dishes Art - the work of Kandinsky and making links to own work focusing on - Colour, pattern, line and shape	Singing expressively and creatively by singing songs and speaking chants and rhymes	Games/ gymnastics - Mastering basic movements e.g running, jumping, throwing & catching. Developing balance and co-ordination	Celebrations through Harvest, Diwali and Christmas What is a celebration? How do Christians show they are thankful at Harvest? Why do Christians give gifts at Christmas? Why do Christians perform nativity plays at Christmas? Why does Christmas matter to Christians? Christian Value - Service	N/A
Spring Term	Zog and The Gingerbread Man - Story structure Predictable phrases Story mapping and retelling Innovating our own version of Zog Y1 Guided Reading Y1 - fairy tales Caption writing - R	Number: Place Value within 50 Addition & Subtraction within 20 Measurement: length/ height, weight & volume	Everyday materials - Distinguishing between objects and the materials from which they are made Identifying and naming everyday materials Describing simple physical properties of everyday materials Compare and group materials Working scientifically: Asking simple questions Observing and performing simple tests Suggesting answers to questions Gathering & recording data	Aerial photographs and maps (cont'd from Autumn term) Geographical skills and fieldwork - Studying the geography of Levens School and its grounds and the human and physical features of the surrounding environment	DT - Cooking & Nutrition - Understanding where food comes from Using basic principles of a healthy diet to prepare dishes	Experimenting, creating and combining sounds using different instruments	Games/ dance - Mastering basic movements e.g running, jumping, throwing & catching. Developing balance and co-ordination Perform dances using simple movement patterns	Belonging - What is a special place? Why is Baptism important to Christians? What does it mean to belong to a church for Christians? Why am I special to God? Easter - How do Christians celebrate Easter? Why does Easter matter to Christians? Why do Christians put a cross in an Easter garden? Christian Value: Forgiveness	E-Safety - How to use the internet safely Common uses of IT beyond school

Summer Term	<p>Writing instructions and questions linked to 'The Lighthouse Keeper's Lunch'</p> <p>Non-fiction writing - writing postcards from the beach</p> <p>Recounts - linked to school trip Y1</p> <p>Guided Reading - non-fiction texts Y1</p> <p>Sentence writing - R</p>	<p>Number: Multiplication & division</p> <p>Fractions</p> <p>Place value within 100</p> <p>Geometry: position & direction</p> <p>Measurement: Money & Time</p>	N/A	<p>History - changes within living memory - how British seaside holidays have changed</p> <p>Human and physical geography - key physical features</p> <p>Geographical skills and fieldwork - compass directions</p>	<p>DT - designing and making functional and purposeful products using tools and materials based on design criteria</p>	N/A	<p>Athletics - Participating in a range of team games, developing simple tactics for attacking and defending</p>	<p>Creation -</p> <p>How do we look after the world?</p> <p>Who made the world?</p> <p>Why is the word 'God' so important to Christians?</p> <p>Special stories -</p> <p>What are special stories for Christians?</p> <p>Why is Jesus special?</p> <p>What do stories from the Bible teach us about Jesus?</p> <p>Christian Value: Truth</p>	<p>Algorithms -</p> <p>What are they?</p> <p>Creating and debugging simple programs</p>
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