

Curriculum Milestones- ART

		Expressive Arts and Design	Physical Development	Mathematics Unde	erstanding the World	
Nursery	Select and join range of different materials when creating Be able to create closed shapes and continuous lines to represent objects Draw a face using a circle and include facial details Express emotions in drawings – happiness, sadness, anger etc Describe different colours and begin to explore how new colours can be created by mixing colours Notice repetition in patterns Use senses to explore and describe natural materials – texture, shape etc Describe observations with increasing range of vocabulary Explore, use and refine a variety of effect to express ideas and feeling with increased confidence Be able to return to and build on previous learning refining and adapting ideas Draw portraits with increasing accuracy and facial details Draw from observation using a range of tools and media Work collaboratively sharing resources, ideas and skills Develop motor skills so that they can use a range of tools competently, safely and confidently – pencils, paintbrushes, scissors etc. Continue, copy and create repeating patterns					
Reception						
Year 1	Develop use of different drawing tools to make marks control the types of marks with a range of media with greater confidence Build on skills when drawing from observation Draw from imagination Investigate textures by describing, naming, rubbing and copying Produce a range of patterns and textures.	Begin on learning in EYFS to explore and experiment with colour Begin to explore further how to mix primary colours to create secondary colours Discuss and use warm and cool colours Describe how colours may be used for different purposes Explore a range of paint, brush sizes and tools	Enjoy handling, manipulating and feeling a range of malleable materials including clay, plastercine and playdough Cut shapes in a safe way using scissors and modelling tools Build and construct using different materials Use natural materials creatively Describe building designs in locality and in cities.	Take rubbings from textured surfaces e.g. leaf, coin, tree bark Print pictures with a range of natural materials – sticks, leaves, shells, cones etc Begin to identify different forms of printing – books, newspapers fabric, wallpaper.	Use scissors and tearing to create a range of shapes Explore different methods of fixing one material to another Create an image from a variety of cut or torn media – paper, fabric, newspaper etc Arrange and glue materials to different backgrounds.	Begin to explore digital media to create an image using ipads Explore digital tools e.g. brushes, shape and fill tools, eraser to edit/manipulate images.

Year 2	 Experiment with tools and surfaces Draw experiences and feelings Sketch to make records Control marks made with different media with increasing confidence. Investigate tone by drawing light/dark lines using pencil Investigate textures and produce an expanding range of patterns. 	 Begin to describe a range of colours Know how to make secondary colours with confidence. Know and describe the colour wheel Talk about why they have selected colours for their art work Select paint, brush sizes and tools appropriately for their own work. 	Use natural and manmade materials to create 3D form Create models from observation and imagination Create patterns and textures in 3D form Discuss the work of other sculptors and relate these to their own ideas and designs Compare and contrast different building designs – rural and cities.	Explore repeated printing using a range of different methods Explore relief printing using string and card Identify range of printed forms in everyday life and consider how processes have changed over time Being to develop how to use monoprinting to create individual 2D images	Develop a range of cutting, tearing and fixing techniques to create a specific picture Use scissors in a controlled way to cut with greater accuracy Fold, crumple, tear and overlap papers to create an image Understand that different types of adhesives can be used to attach/secure different materials.	 Use a graphics package on ipads to experiment with image creation. Manipulate images using digital tools Use a digital camera to take a specific image – portrait, landscape, still life etc.
Year 3	Experiment with a range of different pencils to create marks Use a sketchbook to document and explore ideas. Draw from observation and imagination Experiment with mark making using different tools Create initial sketches for painting Begin to draw with greater accuracy Discuss and record shadows, light and dark Begin to develop awareness of how pattern can be used to create texture.	Create darker and lighter shades without using black/white Make tints, tones and shades of one colour Mix/create colours for use on a large scalewash. Demonstrate increasing control of the types of marks made to create different effects.	 Plan, make, mould and shape constructions from different materials Cut precise shapes and lines using modelling tools with increasing confidence Discuss the work of different 3D forms and use them to inspire own creations Begin to explore how to create slip to secure clay Explore how patterns, shape and form can be transferred from 2D to 3D 	Begin to explore impressed printing using Styrofoam Describe the difference between monoprinting and repeat printing Explore symmetry, repetition, pattern and shape in Roman mosaic tiles	Consider choice of most suitable adhesives to secure materials of different properties – fabric, paper, card, wood etc Use collage as a means of collecting ideas and information to build a scene Collect and select texture papers to form a collaged landscape	Use a graphics package to create images with increasing precision. Use digital cameras with increasing confidence and for different purposes.

Year 4	Begin to consider scale and proportion Create an accurate observational drawing Identify and draw the effect of light Draw for a sustained period of time Collect and record visual information Plan and collect material to develop skills and in preparation for own creations. Pagin to consider scale of colour sugge it has been use of the task. Select colour for meaning — more atmosphere of the knowledge of the mixing — include to make brown to make brown to make brown and how they lused. Begin to discuss they are influenced/insy other artists.	safe, secure and caring way using a range of tools and media • Make slip to join and secure pieces of clay together with confidence • Made changes to work as required and explain reasons for adaptations • Discuss the work of others and describe how they have influenced their own designs.	Begin to explore how to use more than one colour when printing. Be able to describe and compare repetition, pattern, shape and symmetry in Roman mosaic tiles. Use tools carefully and with increasing precision to create printing tiles.	Develop experience in embellishing through use of textures and materials Experiment with techniques through overlapping and layering.	Experiment with colours and textures by using special effects and simple filters to manipulate and create for different purposes.
Year 5	 Work in a sustained and independent way to create an accurate, detailed drawing Develop key elements of their work – line, tone, pattern, texture Draw from different viewpoints and begin to consider perspective Use different techniques for purpose e.g. different ways of shading Work from a variety of sources including observations, photographs etc to develop own work. Depen unders of how to mix or create different tones and shad white, grey or Develop furthe knowledge and understanding primary, secon tertiary colours Select colour for explaining choise who to create and tertiary colours Develop knowledge and tertiary colours Develop knowledge and tertiary colours Confidently, confidently, confident	olours to tints, es adding lack es adding lack Understand how different of media can be used effectively for a variety of purposes es edge of econdary ours our can ess ideas, ood entrol the made and h	Develop greater confidence when using monoprinting technique Begin to explore different techniques and results when printing on fabric and on paper Gain experience in effects created when overlaying colours and textures.	 Create a portrait using a range of materials – photographs, card, papers, fabrics etc Add collage to painted/printed backgrounds to embellish and enhance. 	Confidently use a graphics package to create and manipulate images.

Select appropriate media and techniques to achieve a specific outcome Draw for a sustained period of a number of sessions Develop great sense of perspective and focal points Use tone to achieve depth Adapt drawings according to evaluations and discussion with peers and adults.	 Use colours and brushstrokes to create atmosphere, light and mood. explore and describe the juxtaposition of different colours to include warm/cool shades and complementary colours. Work in a sustained and independent way, developing own style Choose and create colours for different purposes with increasing independence and confidence. Discuss harmonious and their place on the colour wheel. 	 Confidently carve a simple form Choose from range of media appropriately to create 3D form Use an increasing range of modelling tools and media with greater confidence – clay, wire, papermache etc Combine inspiration from other sculptors and their own imagination and experiences to create imaginatively in 3D. 	 Explore use of motif, pattern and colour in different types of print forms Take inspiration from range of sources to create own designs and original pieces Appreciate a range of printing processes and techniques. 	Use collage as a means to extend work from initial ideas Independently select a range of media to produce a collaged image.	Use digital media for a range of purposes Extend work from initial ideas Present personal ideas using digital media Explore how digital media can record everyday things in unusual and creative ways. Explore scale and viewpoints using digital media.
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