

Class 3 Curriculum Map 2025-26												
	Maths	English	Science	History/ Geography	Art	DT	Music	PE	RE	SCARF	Computing	French
Autumn	Place value – Year 3- reading and writing numbers up to 1000, finding 1, 100 or 100 more or less, ordering up to1000 and beyond, count in 50s Year 4- reading and writing numbers up to 1000, finding 10, 100 or 1,000 more or less, ordering up to1000 and beyond, estimating, rounding and Roman numerals Addition and Subtraction – Year 3- up to 3 digits. Estimating and using the inverse operation to check Year 4- up to 4 digits. Estimating and using the inverse operation to check Area- Year 4 only What is area, calculate the area of shapes, compare area. Multiplication and Division Year 3- 2, 3, 4 and 8 multiplication and division facts Year 4- Multiplication and division facts up to 12 times-tables, multiplying and dividing by 0 and 1, multiplying 3 numbers together. Solve problems using all these types of calculations.	Heard it in Playground by Allan Ahlberg Pied Piper of Hamelin by Robert Browning Roman Diary- The journal of Illiona a young slave. Roman Invasion by Jim Eldridge The Usbourne Official Roman Soldiers Handbook Handwriting, Spelling, punctuation and grammar	<u>Light</u> - See in light, reflections, sun dangers, shadows and patterns/change s in shadows <u>Sound</u> - Vibrations, travels through air to ear, pitch, volume, fainter as further away	History- The Roman Empire and its impact on Britain: The Roman Empire and the power of the Army Invasion by Claudius and conquest - Hadrian's Wall British resistance – Boudicca Trip to Vindolanda and Roman Army Museum	3D Form- Roman tiles using clay. Print- Block printing inspired by Roman patterns medium – block printing – polystyrene tiles Expressive mark-making- Work of Vincent Van Gogh	<u>Structures: Pavilions</u> Investigate and model frame structures to improve their stability, then apply this research to design and create a stable, decorated pavilion. <u>Food: Adapting a recipe</u> Work in groups to adapt an existing biscuit recipe, whilst taking into account the cost of the ingredients and other expenses against a set budget.	CYCLE B <u>Creating composition in response to animations</u> - Learning to tell stories through music. <u>Rock and roll</u> - Learn the origins of rock and roll, understanding bass of music, perform dance moves.	<u>Swimming</u> Develop confidence in water. Learn how to keep afloat and move in water. <u>Dance</u> : Exploring new and innovative ways of moving and creating and performing a group dance <u>Invasion Games: Netball</u> Further developing running and dodging skills as well as learning sports specific skills such as chest pass and bounce pass. <u>Invasion Games- Rugby</u> Develop running and passing, knowledge of tactics to outwit an opponent. Outdoor teambuilding day- Great Tower	<u>Harvest</u> -How do people of faith say thank you to God for the harvest? (Judaism and Christianity) <u>Christmas</u> -How does the presence of Jesus impact on people's lives? (Christianity) Christian Value: Peace	<u>Me and my relationships</u> - An email from Harold! Ok or not ok? (part 1) Ok or not ok? (part 2) • Human machines Different feelings Under pressure When feelings change <u>Rights and responsibilities</u> – Recount task Harold's environment project How do we make a difference? In the news! Can Harold afford it? Earning money Logo quiz Harold's expenses	<u>Audio Editing</u> - Digital recording Recording sounds Creating a podcast Editing digital recordings Combining audio Evaluating podcasts <u>Data Logging</u> - Answering questions Data collection Logging Analysing data Data for answers Answering my question	<u>Introductions</u> - In this unit pupils learn how to have a basic conversation introducing themselves in French. UNIT 1 <u>School</u> - Pupils learn some classroom instructions as well as numbers 1-20 and classroom objects. UNIT 2

Spring	Multiplication and Division – Year 3- Using formal methods, multiply and divide 2-digit numbers by 1-digit numbers. Multiply and divide by 10. Recognise commutativity. Year 4- Using formal methods, multiply and divide 3-digit numbers by 1 digit numbers. Multiply and divide by 10 and 100. Recognise factor pairs and commutativity. Measurement – Year 3- Measure and add /subtract lengths using cm and mm, perimeter, equivalents and convert mixed units, find perimeter of shapes by counting. Year 4- Measure and add /subtract lengths, perimeter using km and m, equivalents and convert mixed units, find perimeter of shapes. Fractions – Year 3- Unit and non unit fractions, compare and order unit and non-unit fractions. Year 4- unit and non unit fractions, solve problems, add and subtract, compare and order mixed numbers. Mass and Capacity Year 3- Use scales, measure mass in kg and g, equivalent mass, measure capacity and volume in l and ml, add and subtract mass and capacity. Decimals Year 4- Tenths and hundredths, divide 1 and 2-digit numbers by 10 and 100.	The True Story of the 3 Little Pigs By Jon Scieszka How to Train your Dragon By Cressida Cowell Spelling, punctuation and grammar	<u>Forces and Magnets-</u> Compare movement on diff surfaces, forces acting when connected, magnetic force not touching, attract and repel, group according to magnetic or not, two poles	History- Britain's Settlement by Anglo-Saxons and Scots: Roman withdrawal from Britain in AD410 and the fall of western Roman Empire Anglo-Saxon invasions, settlements and kingdoms, place names and village life Anglo-Saxon art and culture The Legend of Beowulf History- Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor: Viking raids and invasion Resistance by Alfred the Great and Athelstan, first king of England Further Viking invasions and Danegeld Anglo-Saxon laws and justice Anglo-Saxon and Viking workshop by Woodmatters	3D Form- Masks created out of card inspired by Anglo- Saxons Symmetry in Islamic Art Photography- Make and edit digital images of landscapes)	<u>Mechanical systems:</u> Making a slingshot car Using a range of materials, design and make a car with a working slingshot mechanism and house the mechanism using a range of nets. <u>Digital World:</u> Mindful moments timer Exploring the concept of mindfulness and writing design criteria to develop a programmed product for timing a mindful moment.	<u>Ballads-</u> Learn what ballads are and the key features and how to convey emotions when performing. <u>Haiku-</u> Looking at the springtime festival of Hanami, create and perform a piece of music.	<u>Gymnastics Activities 3</u> Developing greater control and precision when performing a sequence of actions. Extending their range of actions. <u>Tri-golf</u> Learning how to use different clubs and some of the etiquette when playing on a course. <u>Target Games: Creative Games</u> Developing the skills of dodging, catching, rolling and underhand and overhand throws with some accuracy. <u>Lacrosse</u> Learning how to scoop up the ball, cradle it whilst running, throw, catch and shoot.	<u>Rules for living-</u> Which rules should we follow? (Buddhism, Christianity, Islam) <u>Easter-</u> A story of betrayal or trust? (Islam and Christianity) Christian Value: Love Multi-Faith Week- What is Peace? (Islam, Hinduism, Judaism, Buddhism)	<u>Valuing differences –</u> Islands Friend or acquaintance? Can you sort it? That is such a stereotype! What would I do? The people we share our world with <u>Being my best –</u> Harold's Seven Rs My school community For or against? I am fantastic! Getting on with your nerves! SCARF hotel	<u>Branching Databases-</u> Yes or no questions Making groups Creating a branching database Structuring a branching database Using a branching database Two ways of presenting information <u>Desktop Publishing-</u> Words and pictures Can you edit it? Great template! Can you add content? Lay it out Why desktop publishing?	<u>Birthdays-</u> This unit introduces days, months and numbers 21-31. Pupils can then say when their birthday is in French! UNIT 3 <u>Jack and the Beanstalk-</u> In this unit pupils learn basic dictionary and translation skills to be able to understand a fairy tale in French. UNIT 4
Summer	Fractions Year 3- Add and subtract fractions, fractions of an amount, reasoning with fractions. Decimals Year 4- Partition, order, round and compare decimals. Money – Year 3- Add and subtract using £ and p practically. Convert £ and p, find change,	This Bee is not Afraid of Me By Fran Long and Isabel Galleymore Tiger, Tiger Burning Bright By Britta Teckentrup The Great Kapok Tree By Lynne Cherry	<u>Electricity-</u> Common appliances that use battery or mains, simple circuits, switches, conductors and insulators	Geography – The Amazon: Locate countries of North and South America concentrating on environmental regions, key physical and human characteristics Describe and understand key	Painting- Imaginative landscapes –The Amazon Tiger in a rainforest colour mixing shades and tones. Artist- Henri Rousseau	<u>Electrical systems:</u> Torches Identify the difference between electrical and electronic products. Evaluate a range of existing torches and their features, then develop a new	<u>Changes in pitch, temp and dynamics (Rivers)-</u> Learning and listen to changes in pitch, tempo and dynamics. <u>Samba and carnival sounds and</u>	<u>Striking and Fielding Games: Rounders</u> Developing sport specific skills such as bowling underarm and fielding a ball and returning it quickly. <u>Athletics</u> Developing athletic specific	<u>Jesus-</u> Why do Christians believe Jesus is the son of God? (Judaism) <u>Prayer –</u> What is prayer? (Buddhism, Christianity, Islam) Local church visit Christian Value: Koinonia	<u>Keeping myself safe –</u> Alcohol and cigarettes: the facts Super searcher How dare you! Medicines: check the label Raisin challenge 2 Know the norms	<u>Repetition in Shapes-</u> Programmin g a screen turtle Programmin g letters Patterns and repeats Using loops to create shapes	<u>Sports and Hobbies-</u> The present tense is formally introduced in this unit to present sports and hobbies in French. UNIT 11 <u>Carnaval des Animaux -</u>

	Year 4- Convert and compare money, write money using decimals, estimate amounts and problem solving. Statistics -bar charts, pictograms and tables, discrete and continuous data, sum and difference. Time – Year 3- Read Roman numerals to 12, tell the time to the nearest 5 minutes and the nearest minute, use am and pm, understand durations and units of time, solve problems involving time. Year 4- 12-hour and 24-hour compare time, use analogue and digital time. Shape – Year 3- properties of shapes, compare angles, horizontal, vertical, perpendicular and parallel lines, 3 D models. Year 4- properties of shapes including regular and irregular polygons, obtuse, acute angles, symmetry Statistics Year 3- Interpret and draw pictograms and bar charts, collect and represent data. Position and direction Year 4 position using coordinates, plot points, translations.	Where The Wild Things Are By Maurice Sandak Spelling, punctuation and grammar		aspects of physical geography with a focus on Amazon River and water cycle. Amazon + Cumbria – place knowledge, local rivers study. Visit- Local River Study- Levens Park	Pop Art cartoons- Imaginative cartoons. Artist- Roy Lichtenstein	functional torch design. <u>Textiles:</u> Fastenings Analyse and evaluate a range of existing fastenings, then devise a list of design criteria to design, generate templates and make a fabric book sleeve.	<u>instruments (South America)</u>- Culture of South American music. Understand beat and rhythm and play percussion instruments. Junior Performance	skills including push, pull and sling throws and combinations of jumping actions. <u>Striking and Fielding Games:</u> <u>Cricket</u> Developing sport specific skills such as performing a straight drive and catching a ball, with consistency and accuracy. <u>Athletics</u> Developing athletic specific skills including push, pull and sling throws and combinations of jumping actions. Outdoor adventure day	Multi-Faith Week: Special Times- How do different people of faith celebrate and give thanks?	Keeping ourselves safe <u>Growing and changing</u> – Secret or surprise? My feelings are all over the place! All change! Basic first aid	Breaking things down Creating a programme <u>Repetition in Games-</u> Using loops to create shapes Different loops Animate your name Modifying a game Designing a game Creating our game	Carnaval des Animaux by Saint-Saëns is covered in this unit, giving pupils the opportunity to learn about a French composer and his music. UNKIT 12
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